# Introduction to Elliptic Curves



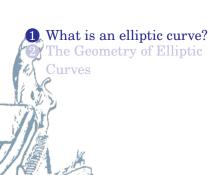
School of Mathematical Sciences

June 11, 2024





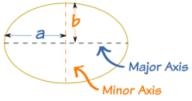
## Introduction to Elliptic Curves



3 The Algebra of Elliptic Curves

## What is an elliptic curve?

The equation  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$  defines an ellipse.



An ellipse, like all conic sections, is a curve of genus 0. It is not an elliptic curve. Elliptic curves have genus 1. The area of this ellipse is  $\pi ab$ . What is its circumference?



### The circumference of an ellipse

Let 
$$y = f(x) = b\sqrt{1 - x^2/a^2}$$
.

Then  $f'(x) = -rx/\sqrt{a^2 - x^2}$ , where r = b/a < 1.

Applying the arc length formula, the circumference is

$$4\int_0^a \sqrt{1+f'(x)^2} \ dx = 4\int_0^a \sqrt{1+r^2x^2/(a^2-x^2)} \ dx$$

With the substitution x = at this becomes

$$4a\int_0^1 \sqrt{\frac{1-e^2t^2}{1-t^2}} dt,$$

where  $e = \sqrt{1 - r^2}$  is the eccentricity of the ellipse.

This is an elliptic integral. The integrand u(t) satisfies

$$u^2(1-t^2) = 1 - e^2t^2.$$

This equation defines an elliptic curve.

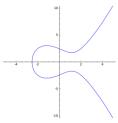
### An elliptic curve over the real numbers

With a suitable change of variables, every elliptic curve with real coefficients can be put in the standard form

$$y^2 = x^3 + Ax + B,$$

for some constants *A* and *B*. Below is an example of such a curve.



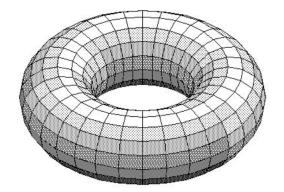


$$v^2 = x^3 - 4x + 6$$

over R



## An elliptic curve over the complex numbers



An elliptic curve over C is a compact manifold of the form C/L, where  $L=Z+\omega Z$  is a lattice in the complex plane.

### Definition

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An elliptic curve is a smooth projective curve of genus 1 with a distinguished point.



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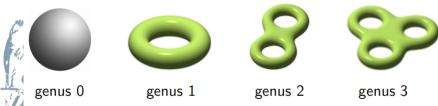
An elliptic curve is a smooth projective curve of genus 1 with a distinguished point.

### Definition (more precise)

An elliptic curve (over a field k) is a smooth projective curve of genus 1 (defined over k) with a distinguished (k-rational) point. Not every smooth projective curve of genus 1 corresponds to an elliptic curve, it needs to have at least one rational point! For example, the (desingularization of) the curve defined by  $y^2 = -x^4 - 1$  is a smooth projective curve of genus 1 with no rational points.

#### Genus

Over **C**, an irreducible projective curve is a connected compact manifold of dimension one. Topologically, it is a sphere with handles. The number of handles is the genus.



In fact, the genus can be defined algebraically over any field, not just **C**.

### Weierstrass equations

Let  $A, B \in k$  with  $4A^3 + 27B^2 \neq 0$ , and assume char $(k) \neq 2, 3$ . The (short/narrow) Weierstrass equation  $y^2 = x^3 + Ax + B$  defines a smooth projective genus 1 curve over k with the rational point (0:1:0).

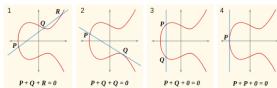
In other words, an elliptic curve! Up to isomorphism, every elliptic curve over k can be defined this way. The general Weierstrass equation

$$y^2 + a_1 xy + a_3 y = x^3 + a_2 x^2 + a_4 x + a_6$$

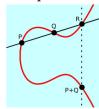
works over any field, including those of characteristic 2 and 3

### The elliptic curve group law

Three points on a line sum to zero.



Zero is the point at infinity.







### The elliptic curve group law

With addition defined as above, the set E(k) becomes an abelian group.

- The point (0:1:0) at infinity is the identity element 0.
- The inverse of P = (x : y : z) is the point -P = (x : -y : z).
- Commutativity is obvious: P + Q = Q + P.
- Associativity is not so obvious: P + (Q + R) = (P + Q) + R.

The computation of P + Q = R is purely algebraic. The coordinates of R are rational functions of the coordinates of P and Q, and can be computed over any field.

By adding a point to itself repeatedly, we can compute P = P + P, P = P + P + P + P, and in general,  $P = P + \cdots + P$  for any positive  $P = P + \cdots + P$  for any positive  $P = P + \cdots + P$  for

We also define 0P = 0 and (-n)P = -nP.

Thus we can perform scalar multiplication by any integer n.

### The group E(k)

When  $k = \mathbf{C}$ , the group operation on  $E(\mathbf{C}) \simeq \mathbf{C}/L$  is just addition of complex numbers, modulo the lattice L.

When  $k = \mathbf{Q}$  things get much more interesting. The group  $E(\mathbf{Q})$  may be finite or infinite, but in every case it is finitely generated.



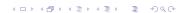
### The group E(k)

#### Theorem (Mordell 1922)

The group  $E(\mathbf{Q})$  is a finitely generated abelian group. Thus

$$E(\mathbf{Q}) \simeq T \oplus \mathbf{Z}^r$$
,

where the torsion subgroup T is a finite abelian group corresponding to the elements of  $E(\mathbf{Q})$  with finite order, and r is the rank of  $E(\mathbf{Q})$ .



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It may happen (and often does) that r = 0 and T is the trivial group. In this case the only element of  $E(\mathbf{Q})$  is the point at infinity.

### The group $E(\mathbf{Q})$

The torsion subgroup of  $E(\mathbf{Q})$  is well understood.

### Theorem (Mazur 1977)

The torsion subgroup of  $E(\mathbf{Q})$  is isomorphic to one of the following.

$$Z/nZ$$
 or  $Z/2Z \oplus Z/2mZ$ ,

where  $n \in \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 12\}$  and  $m \in \{1, 2, 3, 4\}$ .



## The ranks of elliptic curves over Q

The rank r of  $E(\mathbf{Q})$  is not well understood. Here are some of the things we do not know about r:

- **1** Is there an algorithm that is guaranteed to compute *r*?
- **2** Which values of *r* can occur?
- **3** How often does each possible value of r occur, on average?

We do know a few things about r. We can compute r in most cases where r is small. When r is large often the best we can do is a lower bound; the largest example is a curve with  $r \ge 28$  due to Elkies (2006).

### The ranks of elliptic curves over Q

The most significant thing we know about *r* is a bound on its average value over all elliptic curves (suitably ordered).



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### Theorem (Bhargava, Shankar 2010-2012)

The average rank of all elliptic curves over **Q** is less than 1. In fact we now know the average rank is greater than 0.2 and less than 0.9; it is believed to be exactly 1/2 (half rank 0,half rank 1).

Manjul Bhargava received the Fields Medal in 2016 for the work that led to this theorem (and which has many other applications).

# The group $E(\mathbf{F}_p)$

Over a finite field  $\mathbf{F}_p$ , the group  $E(\mathbf{F}_p)$  is necessarily finite. On average, the size of the group is p+1, but it varies, depending on E.

The following theorem of Hasse was originally conjectured by Emil Artin.





## The group $E(\mathbf{F}_p)$

### Theorem (Hasse 1933)

The cardinality of  $E(\mathbf{F}_p)$  satisfies  $\#E(\mathbf{F}_p) = p + 1 - t$ , with  $|t| \le 2\sqrt{p}$ .





## The group $E(\mathbf{F}_p)$

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The cardinality of  $E(\mathbf{F}_p)$  satisfies  $\#E(\mathbf{F}_p) = p + 1 - t$ , with  $|t| \le 2\sqrt{p}$ .

The fact that  $E(\mathbf{F}_p)$  is a group whose size is not fixed by p is unique to genus 1 curves. This is the basis of many useful applications.

For curves C of genus g = 0, we always have  $\#C(\mathbf{F}_p) = p + 1$ . For curves C of genus g > 1, the set  $C(\mathbf{F}_p)$  does not form a group.



## Reducing elliptic curves over **Q** modulo p

Let  $E/\mathbf{Q}$  be an elliptic curve defined by  $y^2 = x^3 + Ax + B$ , and let p be a prime that does not divide the discriminant  $\Delta(E) = -16(4A^3 + 27B^2).$ 

The elliptic curve E is then said to have good reduction at  $\rho$ . If we reduce A and B modulo p, we obtain an elliptic curve  $E_p := E \mod p$  defined over the finite field  $\mathbf{F}_p \simeq \mathbf{Z}/p\mathbf{Z}$ . Thus from a single curve  $E/\mathbf{Q}$  we get an infinite family of curves, one for each prime p where E has good reduction.



## The Birch and Swinnerton-Dyer Conjecture

Based on extensive computer experiments (back in the 1960s!), Bryan Birch and Petter Swinnerton-Dyer made the following conjecture

Let  $E/\mathbf{Q}$  be an elliptic curve with rank r. Then

$$L(E, s) = (s-1)^r g(s),$$

for some complex analytic function g(s) with  $g(1) \neq 0, \infty$ . In other words, r is equal to the order of vanishing of L(E, s) at 1. They later made a more precise conjecture that also specifies the constant coefficient  $a_0$  of  $g(s) = \sum_{n \geq 0} a_n (s-1)^n$ .

#### Fermat's Last Theorem

### Theorem (Wiles et al. 1995)

 $x^n + y^n = z^n$  has no positive integer solutions for n > 2.





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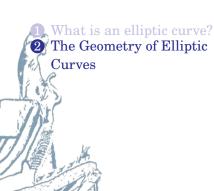
It suffices to consider *n* prime.

Suppose  $a^n + b^n = c^n$  with a, b, c > 0 and n > 3 (the case n = 3) was proved by Euler). Consider the elliptic curve  $E_{a,b,c}/\mathbf{Q}$  defined by

$$y^2 = x(x - a^n)(x - b^n).$$

Serre and Ribet proved that  $E_{a,b,c}$  is not modular. Wiles (with assistance from Taylor) proved that every semistable elliptic curve over  $\mathbf{Q}$ , including E, is modular. Fermat's Last Theorem follows. We now know that all elliptic curves  $E/\mathbf{Q}$  are modular.

# Introduction to Elliptic Curves

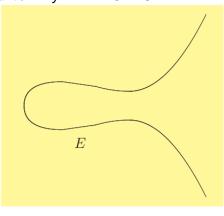


3 The Algebra of Elliptic Curves

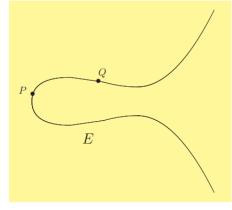
## The Geometry of Elliptic Curves

The Elliptic Curve  $E: y^2 = x^3 - 5x + 8$ 





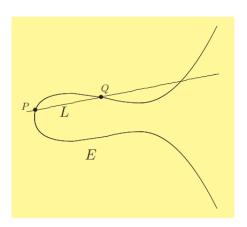




Start with two points P and Q on E.

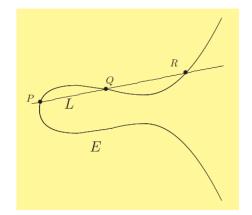






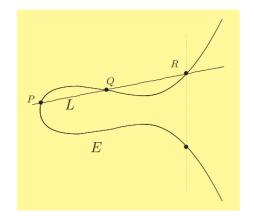
Draw the line L through P and Q.



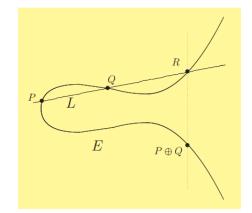


The line L intersects the cubic curve E in a third point. Call that third point R.



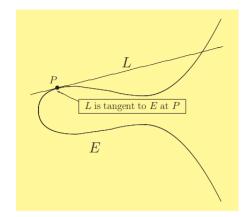


Draw the vertical line through R. It hits E at another point.



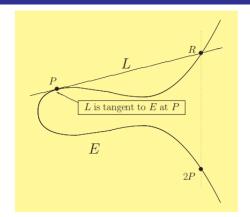
We define the sum of P and Q on E to be the reflected point. We denote it by  $P \oplus Q$  or just P + Q.

### Adding a Point To Itself on an Elliptic Curve



If we think of adding P to Q and let Q approach P, then the line L becomes the tangent line to E at P.

## Adding a Point To Itself on an Elliptic Curve

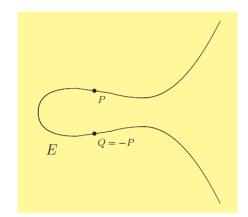


Then we take the third intersection point *R*, reflect across the *X*-axis, and call the resulting point

 $P \oplus P$  or 2P.

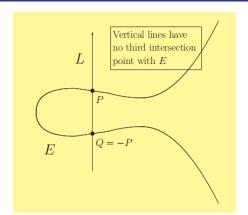


### Vertical Lines and the Extra Point "At Infinity"



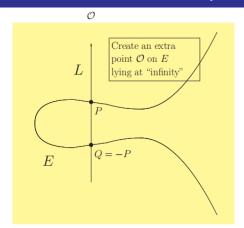
Let  $P \in E$ . We denote the reflected point by -P.

## Vertical Lines and the Extra Point "At Infinity"



Big Problem: The vertical line L through P and -P does not intersect E in a third point! And we need a third point to define  $P \oplus (-P)$ .

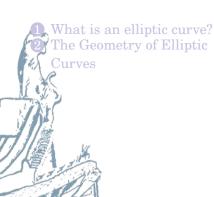
## Vertical Lines and the Extra Point "At Infinity"



Solution: Since there is no point in the plane that works, we create an extra point *O* "at infinity."

Rule: O is a point on every vertical line.

# Introduction to Elliptic Curves



**3** The Algebra of Elliptic Curves

# A Numerical Example

$$E: y^2 = x^3 - 5x + 8$$

The point P = (1, 2) is on the curve E.

Using the tangent line construction, we find that

$$2P = P + P = \left(-\frac{7}{4}, -\frac{27}{8}\right).$$

Let  $Q = \left(-\frac{7}{4}, -\frac{27}{8}\right)$ . Using the secant line construction, we find that

$$3P = P + Q = \left(\frac{553}{121}, -\frac{11950}{1331}\right).$$

Similarly,

$$4P = \left(\frac{45313}{11664}, -\frac{8655103}{1259712}\right).$$

As you can see, the coordinates are getting very large.

Suppose that we want to add the points

$$P_1 = (x_1, y_1)$$
 and  $P_2 = (x_2, y_2)$ 

on the elliptic curve

$$E: y^2 = x^3 + Ax + B.$$

Let the line connecting P to Q be

$$L: y = \lambda x + v$$

Explicitly, the slope and *y*-intercept of *L* are given by

$$\lambda = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} & \text{if } P_1 \neq P_2 \\ \frac{3x_1^2 + A}{2y_1} & \text{if } P_1 = P_2 \end{cases} \text{ and } v = y_1 - \lambda x_1.$$

We find the intersection of

$$E: y^2 = x^3 + Ax + B$$
 and  $L: y = \lambda x + v$ 

by solving

$$(\lambda x + v)^2 = x^3 + Ax + B.$$

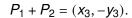
We already know that  $x_1$  and  $x_2$  are solutions, so we can find the third solution  $x_3$  by comparing the two sides of

$$x^{3} + Ax + B - (\lambda x + v)^{2}$$

$$= (x - x_{1})(x - x_{2})(x - x_{3})$$

$$= x^{3} - (x_{1} + x_{2} + x_{3})x^{2} + (x_{1}x_{2} + x_{1}x_{3} + x_{2}x_{3})x - x_{1}x_{2}x_{3}.$$

Equating the coefficients of  $x^2$ , for example, gives  $-\lambda^2 = -x_1 - x_2 - x_3$ , and hence  $x_3 = \lambda^2 - x_1 - x_2$ . Then we compute  $y_3$  using  $y_3 = \lambda x_3 + v$ , and finally





Addition algorithm for  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  on the elliptic curve  $E: y^2 = x^3 + Ax + B$ 

- If  $P_1 \neq P_2$  and  $x_1 = x_2$ , then  $P_1 + P_2 = O$ .
- If  $P_1 = P_2$  and  $y_1 = 0$ , then  $P_1 + P_2 = 2P_1 = 0$ .
- If  $P_1 \neq P_2$  (and  $x_1 \neq x_2$ ), let  $\lambda = \frac{y_2 - y_1}{x_2 - x_1}$  and  $v = \frac{y_1 x_2 - y_2 x_1}{x_2 - x_1}$ .
  - If  $P_1 = P_2$  (and  $y_1 \neq 0$ ),

let 
$$\lambda = \frac{3x_1^2 + A}{2y_1}$$
 and  $\nu = \frac{-x^3 + Ax + 2B}{2y}$ .

Then 
$$P_1 + P_2 = (\lambda^2 - x_1 - x_2, -\lambda^3 + \lambda(x_1 + x_2) - \nu).$$



#### An Observation About the Addition Formulas

The addition formulas look complicated, but for example, if  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  are distinct points, then

$$X(P_1 + P_2) = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)^2 - x_1 - x_2,$$

and if P = (x, y) is any point, then

$$x(2P) = \frac{x^4 - 2Ax^2 - 8Bx + A^2}{4(x^3 + Ax + B)}.$$

Important Observation: If A and B are in a field K and if  $P_1$  and  $P_2$  have coordinates in K, then  $P_1 + P_2$  and  $2P_1$  also have coordinates in K.

## The Group of Points on *E* with Coordinates in a Field *K*

The elementary observation on the previous slide leads to the important result that points with coordinates in a particular field form a subgroup of the full set of points.



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## Theorem (Poincareé, $\approx 1900$ )

Let K be a field and suppose that an elliptic curve E is given by an equation of the form

$$E: y^2 = x^3 + Ax + B$$
 with  $A, B \in K$ .

Let E(K) denote the set of points of E with coordinates in K,

$$E(K) = \{(x, y) \in E : x, y \in K\} \cup \{O\}.$$

Then E(K) is a subgroup of the group of all points of E.

The formulas giving the group law on E are valid if the points have coordinates in any field, even if the geometric pictures don't make sense. For example, we can take points with coordinates in  $\mathbf{F}_{D}$ .



## Example

The curve

$$E: y^2 = x^3 - 5x + 8 \pmod{37}$$

contains the points

$$P = (6,3) \in E(\mathbf{F}_{37})$$
 and  $Q = (9,10) \in E(\mathbf{F}_{37})$ .

Using the addition formulas, we can compute in  $E(\mathbf{F}_{37})$ :

$$2P = (35, 11), 3P = (34, 25), 4P(8, 6), 5P = (16, 19), \dots$$

$$P + Q = (11, 10), \dots$$

$$3P + 4Q = (31, 28), \dots$$



Substituting in each possible value x = 0, 1, 2, ..., 36 and checking if  $x^3 - 5x + 8$  is a square modulo 37,we find that  $E(\bar{\mathbf{F}}_{37})$  consists of the following 45 points modulo 37:

$$(1,\pm 2), (5,\pm 21), (6,\pm 3), (8,\pm 6), (9,\pm 27), (10,\pm 25),$$
  
 $(11,\pm 27), (12,\pm 23), (16,\pm 19), (17,\pm 27), (19,\pm 1), (20,\pm 8),$   
 $(21,\pm 5), (22,\pm 1), (26,\pm 8), (28,\pm 8), (30,\pm 25), (31,\pm 9),$   
 $(33,\pm 1), (34,\pm 25), (35,\pm 26), (36,\pm 7), O.$ 



There are nine points of order dividing three, so as an abstract group,

$$E(\mathbf{F}_{37})\cong C_3\times C_{15}.$$



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$$E(\mathbf{F}_{37})\cong \mathit{C}_{3}\times \mathit{C}_{15}.$$

#### Theorem

Working over a finite field, the group of points  $E(\mathbf{F}_p)$  is always either a cyclic group or the product of two cyclic groups.



# Computing Large Multiples of a Point

To use the finite group  $E(\mathbf{F}_p)$  for Diffie-Hellman, say,we need p to be quite large  $(p > 2^{160})$  and we need to compute multiples

$$mP = \underbrace{P + P + \dots + P}_{m \text{ times}} \in E(\mathbf{F}_p)$$

for very large values of *m*.

We can compute mP in  $O(\log m)$  steps by the usual Double-and-Add Method.



# Computing Large Multiples of a Point

First, write

$$m = m_0 + m_1 \cdot 2 + m_2 \cdot 2^2 + \cdots + m_r \cdot 2^r$$

with  $m_0, \ldots, m_r \in \{0, 1\}$ . Then mP can be computed as

$$mP = m_0P + m_1 \cdot 2P + m_2 \cdot 2^2P + \cdots + m_r \cdot 2^rP$$
,

where  $2^k P = 2 \cdot 2 \cdots 2P$  requires only k doublings.

